**EPS et anglais**

[**Cycle 2**](#cycle2)

**Conduire et maitriser un affrontement collectif ou interindividuel**

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| Jeu traditionnel« What’s the time Mr Wolf? » | Fiche de préparation EMILE [What’s the time Mr Wolf?](https://stocad.ac-nantes.fr/index.php/s/8fXj9fEXaekFMPb)Vidéo [Calpe School Year 1 (CP) jeu « What’s the time Mr Wolf? »](https://stocad.ac-nantes.fr/index.php/s/b3gnpPW7pTpCgkX)Vidéo [How to play What’s the time Mr Wolf?](https://stocad.ac-nantes.fr/index.php/s/DAg65TBTNroWr4W) |

**Eléments linguistiques :**

Jeu à partir d’un dessin animé Peppa Pig.

Numbers from 1 to 12. What’s the time? It’s … o’clock.

**Step one** : for this game you will need a wall and some people to play.

**Step two** : choose Mr Wolf. Choose by playing « Ip dip ». Mr Wolf faces the wall.

**Step five** : repeat. They ask the wolf the same question again and the Wolf answers with a différent time, like « three o’clock ». The rest of the players step forward according to the time called out.

**Step six** : dinner time. The closer you get, the more exciting it gets. If « dinner time » is called, the Wolf can chase the players. The person captured becomes the next Mr Wolf. Done.